

Advanced Placement Computer Science

Unit 11 – Arrays

Each unit, you will have an assignment that includes some reading, some questions from the reading, called Review Exercises, and between one and three programming exercises.

Calendar of Meeting Places for January

1	2	3	4 <u>Class</u> Lesson 11.1 and Array 1 CodingBat	5 <u>Class</u> Lesson 11.1 and Unit 11 Program #1	6	7
8	9 <u>Class</u> Lesson 11.1 and Unit 11 Program #1	10 <u>Lab</u> Unit 11 Wordle (Milestones #1 & 2)	11	12 <u>Class</u> Unit 11 Wordle (Milestone #3) As a Lesson	13	14
15	16 <u>MLK</u> <u>Day</u>	17 <u>Lab</u> Unit 11 Wordle (Milestone #4)	18	19 <u>Class</u> Lesson 11.2 and Unit 11 Chomp	20	21
22	23 <u>Lab</u> Unit 11 Chomp	24 <u>Lab</u> Unit 11 Chomp	25	26	27	28

Assignment Type	Description
Reading	Java Methods – Chapter 11
Homework Exercises	<u>Programming</u> CodingBat Programming Assignments AP Classroom Assignments

Program #1

Introduction with Using Arrays

Two quick methods for you to demonstrate Array Traversals.

Program #2

Wordle

Please see my website for the assignment description as well as the Starter Files needed.

These files can be found on my website.

Program #3 – Chomp

This program is a lab assignment from our textbook.

Please read the question and complete the `CharMatrix` class.

These files can be found on my website.

Challenge (*if you are shooting for an A in this class*)

No Challenge Assignment for this unit. If you complete your work you may do extra CodingBats